

## Black Bull, 10 TT.

The screenshot shows the TrainingPeaks website interface. At the top, the browser address bar displays the URL <https://www.trainingpeaks.com/ui/flextpdefault/>. The page title is "Black Bull 10 TT." Below the title, there is a search bar and navigation options like "Save", "Save & Close", and "Close". The main content area features a map with a blue route line and numbered markers (8, 10, 12, 14). A red pin is placed at the start/finish location. To the right of the map is a "Tools" panel with options like "Start Editing", "Follow Roads", "Bicycling", "Auto center map", "Show distance markers", "Remove Last Point", "Loop To Start", "Out and Back", "Refresh Elevation", and "Clear Route". Below the map, there are tabs for "Route details", "Elevation Profile", "History", and "Share & Export". The "Route details" panel shows the following information:

- Route name: Black Bull 10 TT.
- Rating: ★★★★★
- Distance: 16.02 km [Refresh](#)
- Location: Ráth Tó, 21, IE
- Type: Race
- Surface: Unspecified [Change](#)

The "Description" panel contains the following text:

Three marshals ar required at the roundabout turn at Green Sheds.  
<http://www.trainingpeaks.com/sr/IQHKKKEK>  
MCRMV22UPQHEBO7NHA

At the bottom of the page, there is a banner for "PEAKSWARE TrainingPeaks and Excel Sports Launch Online Retail Store for Endurance Athletes". The system tray at the bottom right shows the date and time: 14:53, 12/01/2014.

HQ at 1st left on R154 from M3 exit to Trim. Start/Finish app 2 km towards Trim.

Proceed west to Trim going straight through Batterstown, taking **particular care past the filling station** where traffic may be entering/exiting. Proceed to roundabout at R126 to Dunshaughlin (Green Sheds). Turn with due care and retrace to finish directly opposite the start line.

Start is just past a tee junction where there is room for riders to congregate to await start time. Do not wait two abreast as the road is quite narrow.

Start/Finish is marked on the road

Officials at start, timekeeper, assistant, pusher off and start steward.

Two timekeepers and assistants may be required dependant on number of starters.

Marshals are required at the garage and the T-junction in Batterstown. Also at Batterstown GAA if there is activity on. Three marshals are required at the roundabout turn at Green Sheds.